

PLAYER SHEET

EMPIRE INFORMATION

Empire name _____

Original faction _____

SCORING INFORMATION

Whenever the game invites you to add your ∇ to your player sheet, add them to your score below.

PERKS

When you ascend a faction, tick the corresponding ascension perk. When playing this faction, you may now trigger its bonus during the setup.

Borroka: Start with 2 ∇ instead of 1.

Delverar: Add 1 ∇ in a sector with your colonies.

Exodian: You may use any type of starting colony.

Goria: Perform 1 ∇ .

Saura: Replace one of your units with a ∇ .

Txingur: Add 1 ∇ to a sector with your colonies.

VAX117: Place 1 ∇ on two technology slots.

MILESTONES

Keep track of your claimed milestones, as well as locked ones (claimed by other players). After the initial setup of a scenario, you can spend ∇ from your player sheet to activate the effects of one or several milestones you claimed (limit once per milestone per scenario).

Milestone	Claimed	Locked	End Game Condition	Cost	Setup Effect
Explorer	<input type="checkbox"/>	<input type="checkbox"/>	Resolve 4 or more ∇ / ∇ .	3 ∇	Perform a movement order with a single ∇ .
Warrior	<input type="checkbox"/>	<input type="checkbox"/>	Have 7 or more ∇ .	3 ∇	Draw 2 random tactic cards, and choose 1 to improve to its elite version.
Diplomat	<input type="checkbox"/>	<input type="checkbox"/>	Have 9 or more ∇ .	2 ∇	Choose any number of players (including you). They gain 1 ∇ .
Rift Inhabitant	<input type="checkbox"/>	<input type="checkbox"/>	Control 4 or more ∇ .	3 ∇	Draw 2 ∇ , then you may replace 1 ∇ on the board with one of them.
Ruler of Time	<input type="checkbox"/>	<input type="checkbox"/>	Have equal ∇ of each type.	2 ∇	Draw 2 objective cards ∇ , then you may replace the current objective with one of them.
Lord of Armies	<input type="checkbox"/>	<input type="checkbox"/>	Have at least 8 ground units on the board.	2 ∇	Replace 1 of your ∇ with a ∇ from your reserve (any faction ability applies).
Pioneer	<input type="checkbox"/>	<input type="checkbox"/>	Have 6 or more ∇ .	1 ∇	Replace 1 ∇ with a cost of 1 or 2 with another card of the same cost from the general reserve (including advanced tech).
Belligerent	<input type="checkbox"/>	<input type="checkbox"/>	Have 6 or more ∇ .	1 ∇	Replace 1 ∇ with a cost of 1 or 2 with another card of the same cost from the general reserve (including advanced tech).
Acolytes of the Mask	<input type="checkbox"/>	<input type="checkbox"/>	Unlock Alleran faction.	3 ∇	Use the Alleran faction. Replace a card from the action pool with any card from the action deck, then shuffle the deck.
Acolytes of the Sword	<input type="checkbox"/>	<input type="checkbox"/>	Unlock Auguran faction.	3 ∇	Use the Auguran faction. Place a ∇ on a sector not adjacent to a starting sector.
The Ethereals	<input type="checkbox"/>	<input type="checkbox"/>	Unlock Hidek faction.	3 ∇	Use the Hidek faction. Perform 1 ∇ .
Protectors of the Void	<input type="checkbox"/>	<input type="checkbox"/>	Unlock Watcher faction.	3 ∇	Use the Watcher faction. Move ∇ .
Teliko's Incarnation	<input type="checkbox"/>	<input type="checkbox"/>	Unlock Illunak faction.	-	Use the Illunak faction.